

Registered Number 07443029

FCG DEVELOPMENT LTD.

Abbreviated Accounts

30 November 2014

Abbreviated Balance Sheet as at 30 November 2014

	<i>Notes</i>	<i>2014</i>	<i>2013</i>
		£	£
Current assets			
Debtors		1,000	1,000
Investments		7,422,902	1,425,269
Cash at bank and in hand		4,220	1,918
		<u>7,428,122</u>	<u>1,428,187</u>
Creditors: amounts falling due within one year		(516,667)	-
Net current assets (liabilities)		<u>6,911,455</u>	<u>1,428,187</u>
Total assets less current liabilities		<u>6,911,455</u>	<u>1,428,187</u>
Creditors: amounts falling due after more than one year		(6,971,478)	(1,427,231)
Total net assets (liabilities)		<u>(60,023)</u>	<u>956</u>
Capital and reserves			
Called up share capital		1,000	1,000
Profit and loss account		(61,023)	(44)
Shareholders' funds		<u>(60,023)</u>	<u>956</u>

- For the year ending 30 November 2014 the company was entitled to exemption under section 477 of the Companies Act 2006 relating to small companies.
- The members have not required the company to obtain an audit in accordance with section 476 of the Companies Act 2006.
- The directors acknowledge their responsibilities for complying with the requirements of the Act with respect to accounting records and the preparation of accounts.
- These accounts have been prepared in accordance with the provisions applicable to companies subject to the small companies regime.

Approved by the Board on 5 January 2016

And signed on their behalf by:

ABIGAIL KALOPONG, Director

Notes to the Abbreviated Accounts for the period ended 30 November 2014

1 Accounting Policies

Basis of measurement and preparation of accounts

The accounts have been prepared under the historical cost convention and in accordance with the Financial Reporting Standard for Smaller Entities effective April 2008.

This document was delivered using electronic communications and authenticated in accordance with the registrar's rules relating to electronic form, authentication and manner of delivery under section 1072 of the Companies Act 2006.